SOCIETY REPORT



RoundTable DTU 2022-23

FACULTY ADVISOR

Dr. Prashant Giridhar Shambharkar

PRESIDENT

Saksham Checker

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RoundTable DTU

Delhi Technological University (Formerly DCE), Bawana Road, New Delhi - 110042 Saksham Checker (President)

Email - roundtabledtu@gmail.com

OVERVIEW

RoundTable, Delhi Technological University was formed in 2014 with the aim of knitting together the technical and non-technical aspects of a job. Society strives to inculcate the essential skills required for technical and non-technical job profiles. We aim to bridge the gap between the numerous aspects of a job and make students market-ready. Our vision is achieved by engaging students in various workshops, highlighting the nuances of CV building, financing and so on. Our team is always open to working with enthusiastic and talented young people who are diligent in their endeavors.

Why RoundTable DTU?

- 1. **Skill Development Society** Roundtable is a society which deals with the technical and non technical aspects of corporate and help in nourishing college students in both the fields and it's the perfect place to market your brand among the target audience.
- 2. **Strong College Presence** RoundTable family has over 150 members from every department of Delhi Technological University.
- 3. **Regular Interactive Events** RoundTable DTU has organized various events during the academic year of 2022-23 including Web3 conference, Cryptic Hunt, Youth Speak forum etc.

Core Team

Name	Position
Dr. Prashant Giridhar Shambharkar	Faculty Advisor
Saksham Checker	President
Saksham Gupta	Vice President(Tech)
Kabir Khorwal	Vice President(Non Tech)
Aryaman Singh	General Secretary
Deepanshu Khanna	Treasurer
Pankaj Garhwal	Treasurer
Ritika Rai	Events Chair
Gokul Verma	Organizing Char
Srijan Pandey	Design Head
Hritik Solanki	Program Head

Extended (Junior Council)

Name	Position
Adhikarla Vamsi Vishwanath	Co-Head Organizing
ANUJ SINGH	Co-Head Corporate
Ashish Chotani	Co-Head Corporate
Chaitanya Anand	Co-Head Technical
Chiranjeevi choudhary	Co-Head Non-Technical
Hemang Krish	Co-Head Design
Manav Jain	Co-Head Corporate
Pankaj	Co-Head Public Relations
Parth Gulati	Co-Head Public Relations
Rishabh Goyal	Co-Head Corporate
Sagar Yadav	Co-Head Content
Sarthak Sachdev	Co-Head Content
Teeksha Harish	Co-Head Design
Vaibhav pratap singh	Co-Head Non-Technical
Vishu Bansal	Co-Head Technical





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Special Interest Groups

RoundTable functions on four main Special Interest groups. There are several interest groups or Special Interest Groups (SIGs) that cater to different areas of focus. These SIGs provide opportunities for students with similar interests to come together, collaborate, and learn in their respective fields. The following are some of the SIGs operating in the society:

- **Web Development SIG:** This SIG focuses on the development of websites and web applications. Members of this group engage in activities such as learning web technologies, designing user interfaces, and building functional websites.
- Data Structures SIG: The Data Structures SIG is dedicated to the study and implementation of various data structures and algorithms. Members of this group explore topics such as arrays, linked lists, trees, graphs, and sorting algorithms. They work on problem-solving and honing their programming skills.
- Machine Learning SIG: The Machine Learning SIG delves into the field of artificial intelligence and focuses on developing models and algorithms that enable computers to learn from data. Members of this group explore various machine learning techniques, such as supervised and unsupervised learning, and work on projects involving pattern recognition, data analysis, and predictive modeling.
- **Finance SIG:** The Finance SIG is centered around the world of finance and aims to enhance members' understanding of financial concepts and practices. Members explore topics like investment analysis, financial markets, portfolio management, and risk assessment. They may also engage in simulations, case studies, and discussions related to finance.

These SIGs provide a platform for students at RoundTable DTU to expand their knowledge, collaborate with peers, and gain practical experience in their areas of interest. By participating in these SIGs, students can develop valuable skills and insights that can benefit them in their academic and professional pursuits.

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ANNEXURE A

Projects

The members of RoundTable DTU collaboratively worked on various projects throughout the academic year of 2022-23. Following projects were taken up as a Pro-Bono from the corporate field.

- 1. **Society Website** RoundtableDTU is a dynamic website developed using Next.js, which has significantly improved the online visibility of a society. The website effectively showcases the team, events, and relevant information, leading to an impressive 80% increase in awareness among the target audience.
 - This impactful website serves as a comprehensive platform for RoundtableDTU, providing visitors with valuable insights into the society's activities, team members, and upcoming events. Through the utilization of Next.js, the website has successfully enhanced the society's online presence and garnered a substantial boost in awareness among its intended audience.

Link - https://roundtabledtu.in

- 2. **Srijan Nivaas** Srijan Nivaas is an interior designing company's portfolio website that showcases their exceptional design work and services. The website is visually captivating with eye-catching animations that enhance the overall user experience. This portfolio website, built on Tailwind CSS, provides a comprehensive glimpse into Srijan Nivaas' expertise in creating stunning interior designs. From residential spaces to commercial projects, the website highlights their talent, attention to detail, and passion for creating beautiful and functional living environments.
 - Link https://srijannivaas.com/
- 3. **Incoming India** It is a travel agency's website designed to cater specifically to inbound travelers looking to explore the beauty of India. Built on cutting-edge technologies like Next.js, Tailwind CSS, Framer Motion, and Swiper Slider, the website offers a seamless and visually engaging experience.
 - This travel agency's website, Incoming India, serves as a captivating platform that beautifully showcases the rich and diverse Indian culture. With its modern design and advanced features, it offers a comprehensive resource for travelers, providing them with valuable information, stunning visuals, and enticing itineraries to make their journey through India unforgettable.
 - Link https://incomingindia.co.in
- 4. Forward Education It is a renowned coaching institute located in West Delhi,

specializing in providing expert guidance to class 11 and 12 students in BST, Accounts, and Economics. Led by Meenu Mam, an experienced teacher with over 23 years of experience, the institute has a proven track record of producing multiple 100 scorers.

The website of Forward Education serves as a powerful online platform that enhances the institute's presence and reach. Built on Tailwind CSS and equipped with pop-ups and forms to boost conversion rates, the website offers students and parents a comprehensive resource to learn about the institute's offerings, expertise, and exceptional results. Additionally, Google Analytics is utilized to monitor website performance and gather valuable insights.

Link - https://www.forwardeducation.co.in/

5. **Growth Rocket** - It is a comprehensive social media agency that specializes in providing end-to-end services for planning, scheduling, posting, and maintaining organic reach. With a strong track record of serving multiple clients, the agency is dedicated to enhancing the online presence of businesses through strategic social media management.

The website of Growth Rocket, built on Next.js and Tailwind CSS, presents a visually captivating experience designed to capture users' attention. Leveraging stunning visuals, impressive animations, and libraries such as Swiper, Framer, and Tilt, the website showcases the agency's expertise in delivering innovative and engaging social media solutions.

Link - http://growthrocket.media/

Apart from the Pro-bono projects, members of RoundTable DTU worked on various academic projects

1. **WePeek-** This social media website is designed to bring together individuals who share common interests. It provides a platform for users to connect, engage, and participate in discussions within specific communities. With features like comments, users can actively contribute and exchange ideas, fostering a vibrant online community where people can learn, grow, and build meaningful connections.

Built on Javascript, React.js, Chakra UI, and Firebase, our social media website leverages cutting-edge technologies to deliver an immersive user experience. React.js ensures a fast and responsive interface, while Chakra UI provides a sleek and customizable design. Firebase offers a robust backend infrastructure, enabling real-time updates and seamless data management. Together, these technologies create a dynamic and user-friendly platform for individuals to connect based on their shared interests

Link - http://wepeek.vercel.app

2. **Food Platform** - MicMac is a captivating food delivery website designed specifically for DTU students, offering a visually engaging platform created with HTML and Tailwind CSS. It understands the unique needs of students, providing late-night food options and prioritizing quality and hygiene in its delivery service. This website aims to enhance the user experience for DTU students by integrating

HTML and Tailwind CSS, creating an appealing platform that caters to their food preferences during late-night study sessions or socializing. MicMac emphasizes both convenience and food quality, attracting students to explore its features and enjoy a satisfying food delivery experience.

Link - https://github.com/saurabhrajani1704/Food_Platform

- 3. **Portfolio** This Portfolio website showcases an individual's work experience, contributions, and projects, providing a comprehensive overview of their professional journey. It also features a section dedicated to showcasing reviews and feedback received for their work, highlighting their expertise and skills. Built entirely on VanillaJS, the website incorporates various frameworks such as EmailJS, SwiperJS, AOS, and Tailwind CSS to enhance functionality and design. With branches available for contact, the website serves as a platform for individuals to showcase their portfolio, connect with potential clients or employers, and demonstrate their capabilities and achievements in a visually appealing and user-friendly manner.
 - Link https://portfolio-team-beta.netlify.app/
- 4. **ALPHA MOBILES** It is an eCommerce website designed for selling mobile phones. With a fully responsive design, the website offers a seamless user experience across various devices. Built using HTML, Tailwind CSS, and a touch of JavaScript, it provides a user-friendly interface for browsing and purchasing mobile phones.
 - The website focuses on showcasing and selling a range of mobile phones under the brand name ALPHA MOBILES. With its responsive design and intuitive navigation, customers can explore different models, view detailed product information, and make purchases conveniently, making it a comprehensive platform for buying mobile phones online.
 - Link https://alpha-india.netlify.app/
- 5. **Manavati** This website serves as a comprehensive e-learning platform, providing users with access to SkillGPT's educational offerings. Leveraging the power of Next.js, the platform delivers a seamless and interactive learning experience, enabling users to enhance their skills and knowledge in various subjects Link https://manvati.vercel.app/

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ANNEXURE B

Event Reports

F. No. - RTDTU/Events/2022-23/0001 10/12/2022

Date -

Event Details: Orientation

VENUE- BR Ambedkar Auditorium

DATE AND TIME: 8th December 2022, 12PM

NUMBER OF PARTICIPANTS: 200

FLOW OF SESSION:

1.Introduction and PPT

2.Quiz

EVENT DETAILS:

1.PPT and Introduction

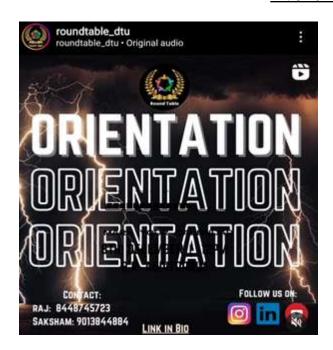
A 21 page ppt was displayed to 200+ attendees in the BR audi which explained the vision of RT to all the freshers.

It explained about the major events held at RT in the last few years and about the kind of opportunities, exposure it offers.

2.Quiz

A quiz was conducted on Finance (The quiz had no weightage on the society recruitment)

Event Posters



Event Photos



F. No. - RTDTU/Events/2022-23/002

Date - 30/01/2023

Event Details : Web3 Conference

VENUE- BR Ambedkar Auditorium

DATE AND TIME :28th January 2023, 11AM

TOTAL PARTICIPANTS: 250

FLOW OF SESSION:

10:00 AM - 11:00 AM

Registration

11:00 - 11:15 AM

Opening Keynote

11:20 AM - 11:45 AM

Open Source Machine Learning: From Using to Contributing by Tanay Mehta

11:50 AM - 12:20 PM

Ul/UX Personalization using Firebase Remote Config by Sahil Kalyani

12:25 PM - 12:55 PM

UATU and Blockchains by Soneshwar Singh

1:00 PM - 2:15 PM

Lunch Break

2:20 PM - 2:55 PM

Kickstart Dapp Development by Kanishk Khurana

3:00 PM - 3:20 PM

Web3 in cyber security by Sanket Agarwal

3:20 PM - 3:40 PM

Experience loT development using ESP32 by Manish Dwibedy

3:40 PM - 4:00 PM

Let's get familiar with Metaverse by Siddhartha Satyarthi

4:00 PM - 4:20 PM

Coffee Break

4:30 PM - 4:50 PM

Learning by working as a student to accelerate your career by Yajas Sardana

4:55 PM - 5:15 PM

Interdisciplinary nature of open source contribution by Osheen

5:20 PM - 5:35 PM

Giveaway Winners Announcement

5:35 PM - 5:45 PM

Closing Note

EVENT DETAILS:

The one-day event started with the registration at 10:00 AM, followed by the opening keynote at 11:00 AM. The keynote address set the tone for the day and got everyone excited about the upcoming talks. The first speaker, Tanay Mehta, gave a talk on open-source machine learning. He talked about how to move from being a user of open-source machine learning tools to becoming a contributor to the community. The talk was insightful, and the audience was engaged throughout the session.



Next up was Sahil Kalyani, who spoke about UI/UX personalization using Firebase Remote Config. He discussed how Firebase Remote Config can be used to create

personalized experiences in mobile apps. The talk was informative. the audience appreciated the practical tips that Sahil shared. After that, Soneshwar Singh gave a talk on UATU and blockchains. He explained how UATU can be used to develop blockchain applications and discussed some of the challenges blockchain involved in development. The talk was



well-received, and the audience had many questions for Soneshwar.

After the morning sessions, there was a lunch break from 1:00 PM to 2:15 PM. During the break, attendees had the opportunity to network with each other and discuss the morning talks. The afternoon sessions started with Kanishk Khurana's talk on kickstarting Dapp development. He discussed the basics of Dapp development and shared some tips for getting started. The talk was informative, and attendees appreciated the practical advice that Kanishk provided.

Sanket Agarwal then gave a talk on Web3 in cybersecurity. He talked about how Web3 technologies can be used to improve cybersecurity and how developers can contribute to the Web3 ecosystem. The talk was well-received, and attendees appreciated the insights that Sanket shared. Manish Dwibedy's talk on IoT development using ESP32 was up next. He discussed the basics of IoT development and shared some examples of projects that can be built using ESP32. The talk was informative, and attendees appreciated the practical tips that Manish provided.

Siddhartha Satyarthi's talk on getting familiar with the Metaverse was the penultimate talk of the day. He discussed what the Metaverse is and how it can be used in various industries. The talk was well-received, and attendees were interested in learning more



about this emerging technology. Yajas Sardana then gave a talk on learning by working as a student to accelerate your career. He shared his experiences of working on real-world projects while studying and discussed how this helped him accelerate his career. The talk was inspiring, and attendees appreciated the practical tips that Yajas provided.

Osheen's talk on the interdisciplinary nature of open-source contribution was the final talk of the day before the closing note. She discussed how

open-source contributions can benefit from an interdisciplinary approach and shared some examples of successful interdisciplinary projects. The talk was insightful, and attendees appreciated the different perspectives that Osheen shared.

The day ended with the announcement of the giveaway winners and the closing note. Overall, it was a successful event, and attendees left with new knowledge, practical tips, and a better understanding of the various topics covered throughout the day.



Event Posters







Event Details: ERROR 404

VENUE- Pragya Bhawan

DATE AND TIME: 14th February 2023, 10AM

EVENT DETAILS:

ERROR 404 is a technical event that tests the participants' deductive skills and knowledge of different existing technical tools. In this event, the teams will be required to decode an encoder program file to retrieve the input data. There will be multiple levels, and the top 3 teams to pass the final level will be declared winners.

Round 1:

In the first round of ERROR 404, teams will be given an encoder file that takes an input, let's say X (can be in any format, might be a string, an excel file, a video, an image, or audio) and processes that input to return an output Y (again, this can be in any format, might be a string, an excel file, a video, an image, or audio). Teams must craft a decoder program (in any language) that takes input Y (or similar file/input) and returns output X. The encoder program file can contain the following languages: C++, and Python.

Round 2:

The second round of ERROR 404 will have multiple levels. Each level will require the team

to submit a decoder file. The team passes to the next level if the decoder file can pass all our custom test cases. The event will not be based entirely on your coding skills but will test your deductive skills and knowledge of different existing technical tools. The top 3 teams to pass the final level will be declared winners.

Event Posters





Event Details: Reverse Engineering

VENUE- Pragya Bhawan

DATE AND TIME :15th February 2023, 10AM

EVENT DETAILS:

Reverse Engineering is a competition that tests the participants' problem-solving skills by presenting them with various code snippets. In this event, the teams will be required to

identify and correct the bugs in the code within a given time frame. The event will consist of two rounds, with round 1 being an elimination round.

Round 1:

The first round of Reverse Engineering is an MCQ quiz that will test the participants' basic knowledge of coding. It will have 20 code snippets that may be written in any programming language. The teams will have 60 minutes to identify and correct the bugs in all 20 snippets. The use of any kind of compiler is strictly prohibited, but the teams are allowed to use the internet to the fullest extent possible. The top 15 teams from the first round will qualify for the second round.



Round 2:

The second round of Reverse Engineering will present participants with a problem statement and a code written in C++ or Python, which will be full of sneaky crawling bugs. The codes can contain logical as well as semantic lady bugs. The top X teams that can debug the maximum number of codes in 2 hours will be declared winners.

Event Posters





Event Details: Create UP

VENUE- Pragya Bhawan

DATE AND TIME: 15th February 2023, 10AM

EVENT DETAILS:

Create UP is a content hackathon that offers Content Creators a chance to win prizes up to 10,000 Rs and an opportunity to UP their career in the field of Content Creation. In this event, participants will have four hours to create relevant, entertaining, and informative content that stands out from the rest.

Round 1:

Content creation is not just about Glamour, Good Looks, and Entertainment. It's about creating factually correct, relevant to the situation, and entertaining to the audience. That too, not just once but day in and day out. Create UP allows participants to have a strong hold on all these aspects, from content writing to content research and content presentation. Participants will test themselves among these criteria and



stand out from other fellow creators by creating the best possible content from the given problem statements.

Event Posters









Event Details: Youth Speak Forum

VENUE- B.R. Auditorium

DATE AND TIME: 30th April 2023, 11AM

NUMBER OF PARTICIPANTS - 200

FLOW OF SESSION:

11:00:00 AM-11:15:00 AM

The event started with an opening Jives to set the mood for the day.

11:15:00 AM-11:30:00 AM

The attendees checked in and received their badges.

11:30:00 AM-11:45:00 AM

The Welcome space provided an opportunity for the attendees to get to know each other and network.

11:45:00 AM-12:05:00 PM

Ms Meenakshi Nayar, the Founder President of ETASHA mentor, delivered a talk on

the importance of mentoring and how it can make a difference in the lives of young people.

12:10:00 PM-12:30:00 PM

Ms Palak Khanna, the Founder of 'Break the Ice', shared her journey as a social entrepreneur and the challenges she faced along the way.

12:35:00 PM-12:45:00 PM

Ashhwika Foundation gave a presentation on their work in promoting education and health in rural areas.

12:45:00 PM-12:55:00 PM

Attendees were treated to a cultural performance during the networking space.

1:25:00 PM-1:45:00 PM



Ms Zainab Bie, a Climate Justice advocate and UNFCCC COP27 Youth Delegate, gave a talk on the importance of climate action and how young people can contribute to the cause.

1:50:00 PM-2:10:00 PM

Attendees took a break and enjoyed refreshments.

2:10:00 PM-2:30:00 PM

Skill Building Space provided an opportunity for attendees to learn new skills and get hands-on experience in various areas.

2:30:00 PM-3:30:00 PM

The World Cafe session allowed attendees to discuss and brainstorm solutions to some of the pressing issues facing young people today.



3:30:00 PM-4:00:00 PM

Mr Harteerath Singh, the Director of Hemkunt Foundation and a Youth Changemaker, Social Entrepreneur, and Mentor, gave a talk on the importance of youth leadership and how young people can make a difference in their communities.

5:00:00 PM

The event concluded with a closing and dispersal, leaving attendees inspired and motivated to create positive change in the world.

EVENT DETAILS:

Youth Speak Forum is a premier event that brings together both young and senior Leaders to form a diverse, cross-sector and multigenerational space for inspiring conversations around pressing global issues. The SDG oriented event will feature powerful talks along with various skill building sessions aimed at sparking interest in youth.

Promo Message:

Hello, young leaders! 🔆

Youth Speak Forum is an SDG oriented event that aims to spark interest in YOUth to initiate CHANGE. We are the leaders of tomorrow and it's our duty to come forward and raise our voices against all the social, economical, climate perils that the world is facing.

EVENT POSTERS





Event Details

VENUE- Raj Soin Hall

DATE AND TIME: 27th May 2023 (4:00 PM) - 28th May 2023 (6:00 PM)

NUMBER OF PARTICIPANTS - 350

FLOW OF SESSION:

27 May 4:00-5:00 PM: Reporting Time and Registration and ID CARD

The event kicked off with participants arriving at the Raj Soin Hall and completing the registration process. The organizers efficiently managed the registration, ensuring smooth entry for all participants. Each participant received an ID card, which served as their official identification throughout the event.

27 May 7:00 - 8:00 PM: Inauguration + Speaker 1

The event was formally inaugurated with a captivating ceremony. Lakshay Kumar, a Computer Scientist at Adobe, took the stage as the first speaker. Mr. Kumar delivered an insightful presentation on careers, placements, and the future of technology. He shared his personal experiences working at Adobe, providing valuable insights into the industry. The presentation was followed by an engaging doubt and question-answer session, allowing participants to interact with Mr. Kumar and gain deeper insights into the field.

27 May 8:00 - 8:30 PM: General Instructions

During this session, participants received comprehensive instructions regarding the event's rules, guidelines, and logistics. Clear and concise communication ensured that all participants were well-informed and prepared for the challenges ahead.

27 May 8:30 - 10:00 PM: Dinner + Task 1 declared

Participants were provided with a well-deserved dinner break, allowing them to recharge and refuel. Simultaneously, the organizers announced the first task of the event, setting the stage for the exciting puzzle-solving challenges ahead.

27 May 10:30 - 11:00 PM: Bonus Game 1

To add a touch of excitement and entertainment, a bonus game called "Guess the Celebrity" was introduced. Participants enthusiastically participated in this engaging activity, showcasing their knowledge and deductive skills.

27 May 11:00 - 12:30 AM: Continuing The Hunt

Participants resumed the main hunt, immersing themselves in a series of mind-bending puzzles and challenges. The cryptic nature of the tasks kept participants engaged and motivated to push their intellectual limits.

28 May 12:30 - 1:00 AM: Bonus Game 2

The participants took a short break from the intense hunt to enjoy a bonus game titled "Guess the Song." This activity added a fun element to the event, allowing participants to showcase their musical knowledge and deduction abilities.

28 May 1:00 - 2:30 AM: Hunt + Task 2 Declared

The hunt resumed with renewed energy as participants delved deeper into the challenges. The organizers also announced the second task, providing participants with fresh objectives and puzzles to solve.

28 May 2:30 - 3:00 AM: Bonus Game 3

During this time slot, participants enjoyed a bonus game titled "Scribble: Decoding Drawings." This interactive activity tested their ability to decipher visual clues and solve puzzles through drawings. It added a creative twist to the event, engaging participants in a unique and stimulating challenge.



28 May 3:00 - 6:00 AM: Movie Screening

To provide a brief respite and boost participants' spirits, a movie screening was arranged. This allowed participants to relax, enjoy some entertainment, and recharge their mental energy for the upcoming challenges.

28 May 6:30 - 7:00 AM: Bonus Game 4

Participants took part in a bonus game called "Typeracer: Typing Speed Test." This activity assessed their typing skills and speed, adding a competitive element to the event. Participants strived to achieve the highest typing speed and accuracy to gain an advantage in the hunt.

28 May 7:00 - 9:00 AM: Leisure + Task 3 declared + Speaker 2

During this time frame, participants were given the freedom to freshen up, move around the campus, and engage in activities of their choice. This break allowed them to rejuvenate themselves physically and mentally. Simultaneously, the organizers declared the third task, presenting participants with new challenges and objectives to tackle.

28 May 9:00 - 10:00 AM: Breakfast

Participants enjoyed a well-prepared breakfast, providing them with the necessary nourishment and energy to sustain their focus and determination throughout the remainder of the event.

28 May 10:00 - 10:30 AM: Bonus Game 5

A bonus game titled "Showcase your talent" provided participants with a platform to demonstrate their unique skills and abilities. This activity fostered a sense of camaraderie and showcased the diverse talents within the participant community.



28 May 10:30 - 12:00 PM: Continue the hunt + Task 4 declared

Participants immersed themselves once again in the main hunt, tackling complex puzzles and riddles. The organizers also unveiled the fourth task, introducing new objectives and challenging participants to think creatively and critically.

28 May 12:00 - 2:00 PM: Continue the hunt

Participants engaged in an extended period of intense puzzle-solving and problem-solving. The continuous nature of the hunt tested their endurance, perseverance, and ability to work under pressure.

28 May 2:00 - 3:00 PM: Lunch + Task 5 declared + Speaker 3

A well-deserved lunch break allowed participants to recharge and refuel for the final stretch of the event. The organizers took this opportunity to announce the fifth and final task, inspiring participants to give their best and strive for excellence.

28 May 3:00 - 5:00 PM: Hunt Resumes

The event concluded with the participants fully engrossed in the final leg of the hunt. The remaining time was dedicated to intense problem-solving and puzzle-cracking as teams and individuals vied for victory.

28 May 5:30 PM: Result Declaration and Prize Distribution

The momentous event came to a close with the highly anticipated result declaration and prize distribution ceremony. Participants eagerly awaited the announcement of the winners, acknowledging their exceptional skills, perseverance, and teamwork. Prizes were awarded to the deserving participants, recognizing their outstanding performance in the Cryptic Hunt.

EVENT DETAILS:

"The Cryptic Hunt" was a 24-hour mind-bending challenge hosted by RoundTable DTU. The event aimed to engage participants in a relentless puzzle-solving marathon, testing their problem-solving skills and pushing their mental boundaries. Teams competed to crack codes and win fantastic prizes.

"The Cryptic Hunt" was held on the 27th-28th of May at the Raj Soin Hall, DTU. The event commenced at 4 pm, immersing participants in a series of challenging puzzles that required critical thinking, logical reasoning, and creativity. The 24-hour duration ensured an intense and engaging experience.

Interested individuals and teams were required to register in advance to participate in "The Cryptic Hunt." The registration process facilitated efficient team management and ensured a seamless execution of the event. Participants from diverse backgrounds and skill sets came together to collaborate, innovate, and compete.

"The Cryptic Hunt" provided a platform for participants to showcase their talents, network with like-minded individuals, and gain recognition for their problem-solving abilities. The event aligned with the overarching goal of Aurora 3.0, which aimed to create a dynamic and engaging environment for technology and innovation enthusiasts.



EVENT POSTERS

